

aerial drop module operating instructions



Congratulations on your purchase of the Aerial Drop Module. This module will add even more fun and excitement to your X-Port equipped HobbyZone® aircraft by allowing you to drop either streamer bombs or a parachute jumper (both included).

Here's how it works:

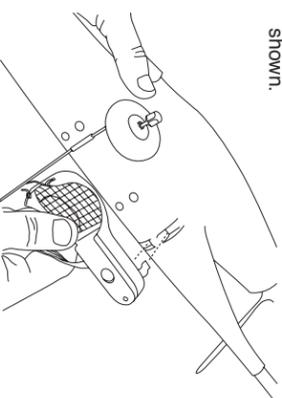
Once the battery is plugged into the fuselage, an electromagnet is used to hold the bomb or parachute jumper in place until you have reached the designated area. When you're ready, activate the release mechanism.*

Before you attempt to use the ADM, you must carefully read the following instructions.

* **Fighterbird and FB Commander - to activate, pull down on left stick (throttle) for one second, release to neutral**

Section 1: ADM Attachment and Testing

- Plug the ADM into the X-port the side of the fuselage.
- Clip the ADM into the slot on the bottom of the fuselage (see the drawing below). Make certain it is secured properly or the ADM may slip off the fuselage in flight, causing the aircraft to fly awkwardly.
- Turn the transmitter on.
- Plug the battery into the airplane. Stay clear of the propeller. Arm the motor.
- Attach magnet-to-magnet housing as shown.



Note: Because the ADM uses an electromagnet, the battery pack needs to be plugged in. If this is not done, the magnet will not function.

Test the ADM by activating the release.*

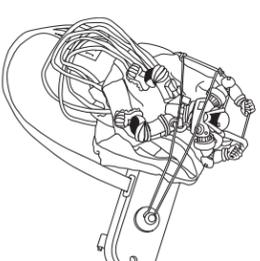
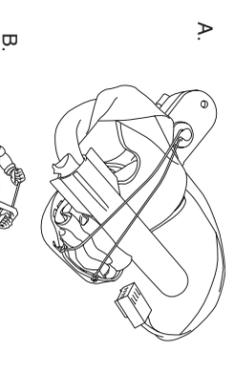
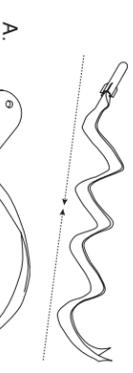
Section 2: Preparing the Streamer Bomb or Parachute Jumper

- Turn the transmitter on.
- Plug the battery into the airplane.
- Make certain the ADM is properly secured to the fuselage. Arm the motor.
- Choose either the bomb or parachute jumper, then carefully fold up as shown (drawings A & B) and secure properly inside the ADM.

Note: This is very important in order to make sure that your bomb or parachute jumper will release upon command.

Note: Commander pilots may use the power up sequence in the manual to select EXPERT MODE if desired.

Once you have succeeded in all of the above, you are ready for the first flight with the ADM.





Section 3: Success Tips

- Make certain you take into account the direction of the wind and how hard it is blowing. This is especially true when dropping the parachute, as the wind will carry it.
- Practice with as little wind as possible to ensure the greatest success.
- Select a wide open area in which to practice.
- Make sure that any dirt is removed prior to dropping bomb or parachute again.
- Routinely check the ADM after landings to ensure that no damage has occurred, which may prevent success with future drops.
- We recommend that you do not drop anything from the ADM other than the streamer bombs or parachute jumper.
- When using the ADM, always make sure the landing gear is attached.



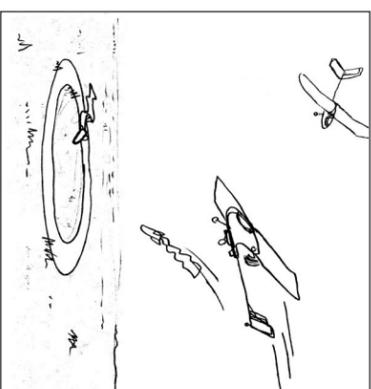
Section 4: Warnings

- Never drop bombs or parachute near power lines, trees or buildings.
- Always stay clear of the propeller.
- Always select wide open spaces.
- Always follow all aircraft instructions when using your ADM
- Always fly your aircraft responsibly.

The ADM is not guaranteed or warranted from damage that occurs from crashes or hard landings.

Section 5: Game Ideas

Place a blanket on the ground to see if you can drop a bomb or parachute on it. As you become more experienced, reduce the size of the target. Make a large circle with different point designations, depending on the diameter of the circle.



Section 6: Warranty Information

The Aerial Drop Module is guaranteed against any manufacturing defects at the time of production. There is no warranty of any kind from damage to either the aircraft or the module itself due to hard landings or crashes. If you have any questions concerning your ADM, please contact the Horizon Service Center at 1.877.504.0233

Section 7: Additional Accessories

HBZ6060 Streamer Bombs (2)	\$3.99
HBZ6061 Parachute Jumper	\$3.99
HBZ4020 Sonic Combat Module	\$23.99

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